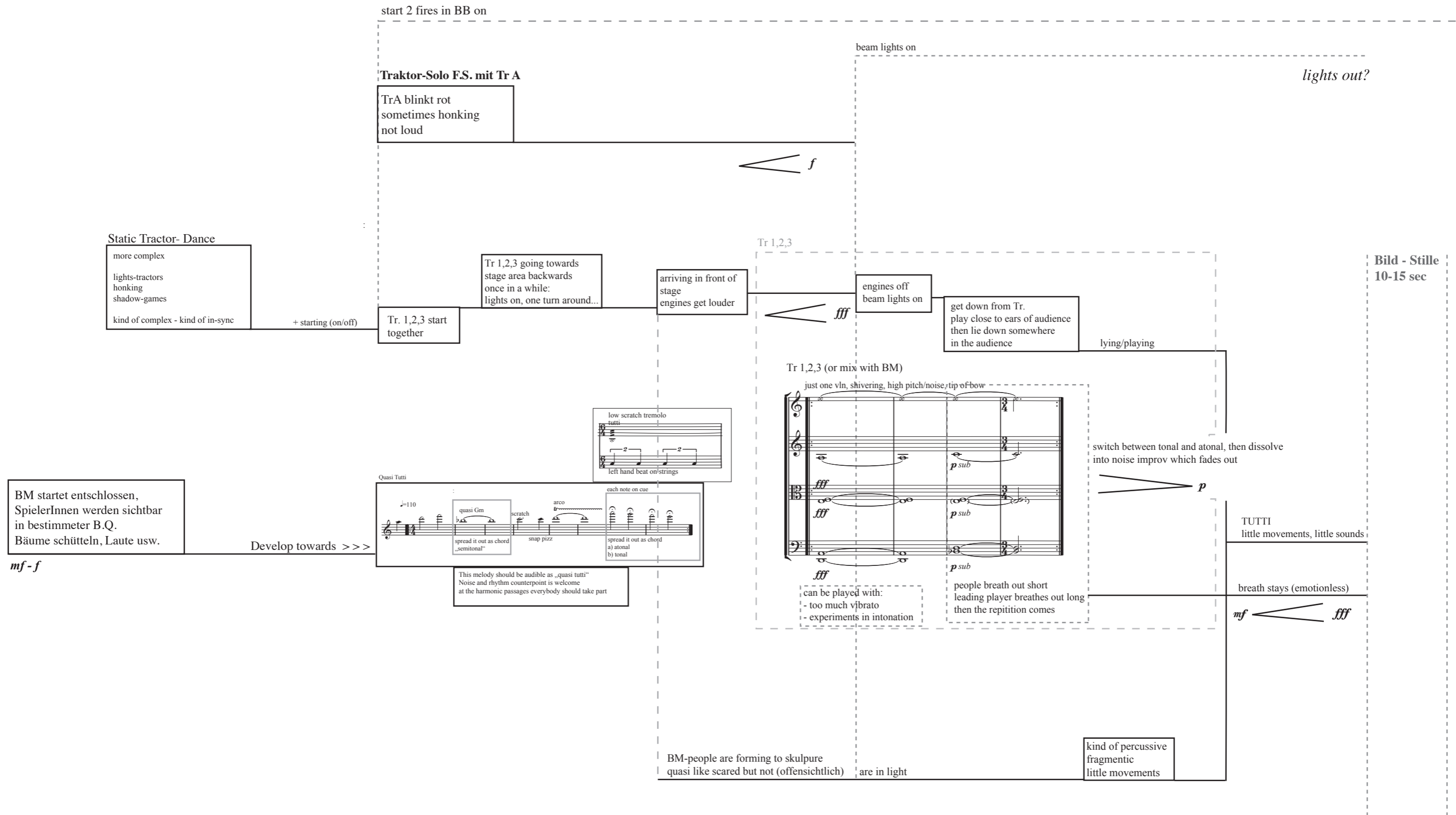




## 2) Live grows fast



"abstract growth of complexity"

"what stays is..."

### 3) Birth of beauty

2 fires in BB

*Keep layers simple*

Ensemble starts moving slowly  
 first strong contact with dirt, then playing  
 First as individuals, ... then building up relationships...

go more and more into inner depth (roar it out) >>>>

#### PROCESS

Forming groups and relationships. Groups can be up to TUTTI minus 1 person.  
 Never TUTTI.

#### RELATIONSHIPS

- groups are going in certain relationships to each other  
 ... build certain kind of tensions between groups  
 (loving, wanting, hating, caring, not caring, spastisch gegeneinander, fließend parallel, like war, fast verliebt, immer das Gegenteil tun, immer nachmachen, Kommentar, reagierend, ignorant, sich gegenseitig jagend, ...)

MERGE groups, merge sound, merge movement

DIVIDE groups, divide sound, divide movement  
 what starts first? what is the reason....

D.D. people can be something different than the group once in a while. maybe the ones that are outside while TUTTI are coming together

#### MATERIAL

Invent Musical, Theatrical and Movement material yourself, use material provided on this page and on the next (Annäherung Human)

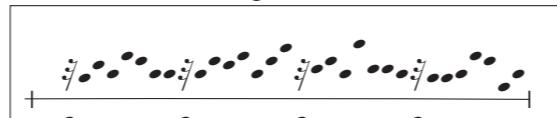
Layer material and try to find interesting sound textures  
 (compositional propositions asre welcome!)

Material can go in rhythmical sync once in a while

#### BUILD

Sound and Movement for single groups and for Tutti (-1)  
 Roaring out archetype  
 Spielen bis trance

fundamental versus high

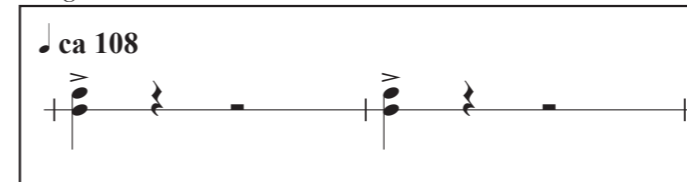


pretty fast, hectic and dense  
 (can slow down if necessary)  
 one fundamental that always stays  
 (always come back to it)  
 vary it in quality (accent, number of repetitions...)

*super heavy doublestops/triplest.*

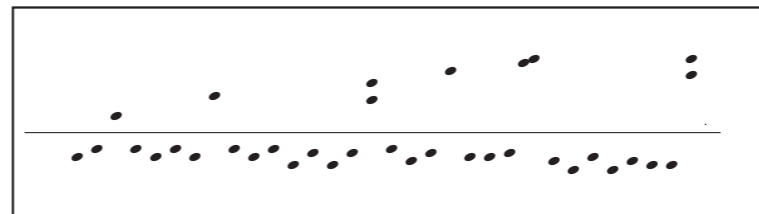
*long/short*

ca 108



*sehr schnell*

*unten virtuos, oben steigend*



#### Pizz fast unison


#### Pizzicato

Create Chord  
 Play it in Rhythmic unison  
 as fast as possible



Chaotic Col legno  
 battuto

super heavy strokes...



- each note a full bow  
 - start on lowest note of instrument  
 - spread out to chord come together again  
 - play solo or in groups

Low frequency pressure - SOUND  
 High frequency pressure - SOUND

*different beats and rhythms can appear  
 by one person or with several people in sync*

*"arrival of humanity"  
 "being here as humans"*

Annäherung Human (conclusion)

Quasi aufgeregtes Zusammenreiben:

**A** ♩=80

**B**

slight variations possible

**C**

slight variations possible

**D**

build this part up to transe!!!!  
plus movement!!!!

spread out to different pitches  
come together again X-times

**E**

cue

noise/voice  
in break

**Cue Order:**

A - durcheinander	D durcheinander
B - durcheinander	D miteinander - spread out to chord play to transe + movement
B miteinander	E durcheinander
C miteinander	E miteinander 1x mal
C auseinanderfallend	A,B,C,D einmal ohne Wiederholung durch dann weiter

switch tractor lights on  
start turning around tractors  
field should be lit up more and more

tractors off  
lights stay

F.S. is more and more visible on field  
(runs in and out of darkness)  
Costume: ev. Schwimmflossen, Taucherbrille usw.

♩=60 - 108  
speed up, slow down ad lib.  
important:  
rhythm, tension  
but also: romance

Over course of playing:  
1) change intervals from small to big- sound can vary  
2) speed up a little bit

interval change

pitch stays for next "one"

repeat x times

hold play this part in sync  
go faster and faster until it goes  
out of sync

pitch doesn't stay anymore

(random, big intervals)

very big intervals  
physical movement on each  
note (maybe downwards)

♩ ca 60-90

Tonal Am  
Big Intervals  
BQ downwards on each note

repeat x times

repeat x time  
get faster  
+ counterpoint

Tonal in B Minor  
SMALL intervals

*p sub*

bridge

Everybody on one note  
Find interesting sound

1 or more players holding rhythm

just example !!!

mostly on big drum ... or  
with doublestops, different sounds...  
change pitches gradually to higher or lower  
over course of a couple of repetitions  
rhythm can be varied 1 person in group...

rhythm in sixteenth can be noisy

maybe in c

growing louder over time

Beautiful Meoldy  
one of the Duo of Dirt Soloists  
starts to play quietly

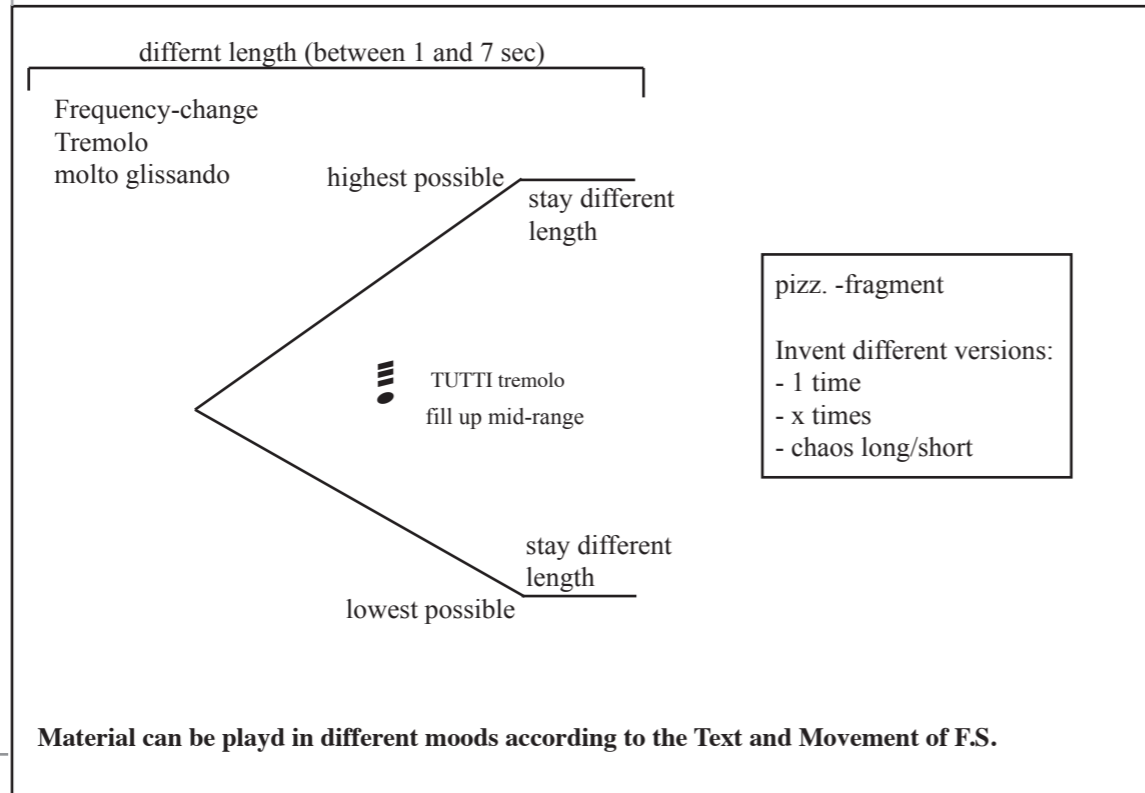
*p*

"birth of beauty"

Auftritt F.S.

- 1) When music turns down he comes fully into the light starts talking a little bit, then more and more
- 2) **Vor lauter Freude lallend**, kann auch zwischen Lallen und Ansprache hin-und hergehen.  
Text: Anfangstext ausgestaltet, auch mit Bewegungen  
Ensemble reagiert darauf... ev wie auf Dirigenten
- 3) F.S. hat Spritzerl in Hand... (Licht von Tr. müsste ev. ausgehen...) oder spritzerl auf Musiker...

kind of dialogue



2 people jump on traktor and drive out really fast... backward-turns with lights slow and fast...

one of the players switches heyblower on...

1 tractor staying with flashing red lights... switched on by the DD players

flashing red lights of tractors

tractor backward turns with lights (flashlights on)

Ensemble fängt auch zu lallen an alle lallen und rennen spielend auf Feld hinaus ev. auch Kinder (Kostüme, Laternen)

people playing and moving around in the field torches on their heads

F.S. runs out on field gets himself TrA How?

switches on flashing red lights

put more wood in the fire



Künstler im Publikum beginnen auch zu lallen. Rennen dann aufs Feld hinaus. ev. Choreographie und eher koordinierter Klang Play in: Infinite Future - Beauty by Chaos and Fun - Philosophy (lallen und etwas dazuspielen...)

Audience-Artists on field

# 4) Infinite Future - Beauty by Chaos

heyblower is on

flashing red lights of tractor close

Tr 1,2 improvise free

Tr 1,2 engines off

people playing and moving around in the field

F.S.  
starts driving around and picking up the people on the field  
Lights on (or special)

as last: pick up one of the duo partners

## Tractor - Run

drive around with all the people running around in front of the tractor .. as silouettes...maybe with children...

possibilities:  
1 person goes to the front and always does something, others imitate....  
Stop and go ...  
Shadowgames ... choreographies  
little pieces while you stop  
lallen while you run  
tractor stops... people always run further and have to run back

go in and out of audience

## Tractor - Pull

People take rope/Geschirr  
Pull tractor toward BB  
traktor is pulled backwards... when they arrive at heyblower they switch it off

work out Song/musical material during pull  
Intense choir

F.S. brings Instruments to ensemble  
ensemble starts playing and leaves tractor slowly behind....

choir becomes more and more quiet and harmonic

IMMENSE OPENNESS upon arrival

Possible pitches

first pizz then arco  
certain tone qualities

## Duo of Dirt Elements

### Doublestroke per Note

play between tonal and more atonal meoldies  
vary between smaller intervalls and very big intervalls  
later on vary with tripple stroke and more

### fast arpeggio chords II

chang chords ad lib.

### Process:

Play these elements together let them overlay.... also use material from "Birth of beauty" but with different energy)  
Tempo is ad lib: but: 70 percent of the time as fast as possible  
Play with the speed of changes between the cells-. Try to create interesting stops...  
For example: Change together and very fast, change gradually...

### fast arpeggio chords I

chang chords ad lib.

### Majestoso melody

- long notes
- molto vibrato
- important
- dramatic and beautiful at times

### Doublestop stretch

Play Doublestops (or single notes)  
Pitch ad lib. (but be aware of change between tonal and atonal)

Lower Doublestop stays on the same pitches all the time  
while upper doublestop is changes and gradually goes higher...

Lower doublestop can be a simple 5th on the open low strings...(Vln: a G and a D)

F.S. on tractor some quality mit Dauerfeuerwerk  
Text: "I'm the king of"

### Bridge/Arrive on

high pitch/frequency drone  
turn into sensitiv reactions

play until swallowed by ensemble

sensitive reactions,  
abstract beauty, beautiful interactions  
maybe with BQ as well

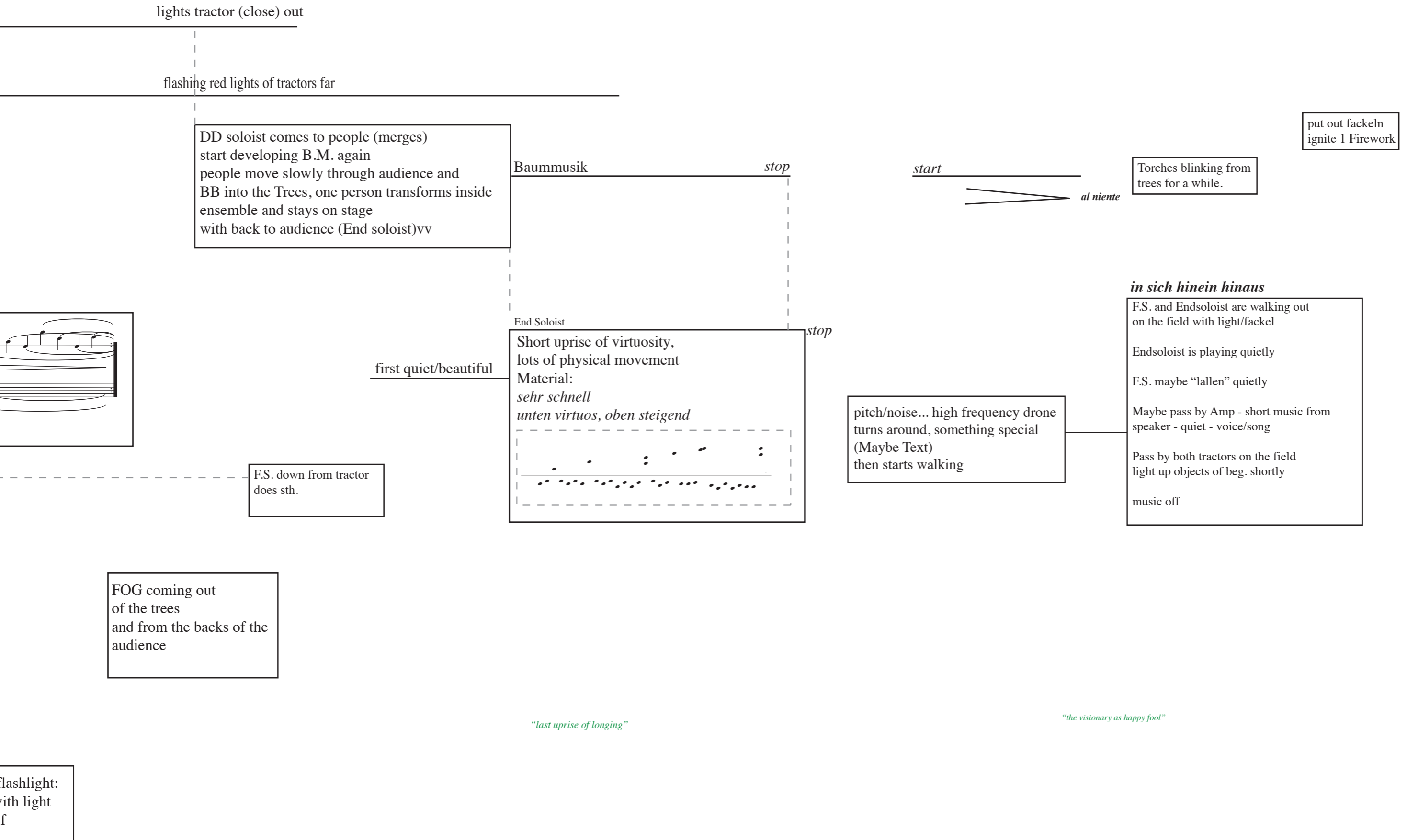
Audience-Artists getting piecked up by tractor...

turn of engines of Tr 1,2

Audience Artists: divide in 2 groups....  
do something in front of tractors 1 and 2

back to audience with blinking fl  
2 run to audience, 1 runs back with  
last one switches tractor lights of

# 5) Future/Vision



## GENERAL PROCESS

... give the whole score to people... let them interpret and play it...  
show to each other in one room...

BQ = Bewegungsqualität

BM = Baummusik

rückwärts im Kreis fahren...+ Licht

Counterpoint/Rhythm (Cello):  
weird rhythmic fragmentic stuff on doublestop or melody fragment

*maybe amp inbetween 2 tractors...*

F.S. brings them instruments  
... the one that always brings  
instruments...

even at the beginning...  
then runs out on field again  
... runs a lot...

where is F.S.? on tractor?

or philipp ---- gebläse...

F.S. und Endsolistin gehen beide  
hand in hand raus  
beide Flossen, Taucherbrille usw.

Diskoblitzer auf Heugebläserrohr oben...!

sync 1

random pitches  
von Ferne  
Tr 1,2,3, FS  
pizz  
3  
BM.  
light in 4ter notes  
from trees  
fff

Traktoren beim Heranfahren  
ev. Schweizer werfen...

what about lighting here  
somebody brings instruments to people...

Schweizerkracher gehen auch immer...  
...ev. in verschiedenen Gefäßen....